Name:	Why do you want to be on the board?	Do you currently serve on the boards of other organizations?	What qualifies you to be a board member?	Will you be able to commit at least 5 hours a month?	Do you have an interest in serving as the board President?
Star Simpson	I care a lot about hardware and its openness, and I'd like to be a part of supporting its future. Open hardware is important to me because I feel there is nothing more powerful than being enabled to learn and create. And when we share knowledge, we all become more so enabled.	Not currently.	I make hardware (largely based around electronics — http://starsimpson.com to see more). I have also cared about open source hardware for quite a long time — I ran the session to discuss a future open hardware license at Foo Camp in 2009. Before that I was president of MIT's hackerspace, MITERS, where I introduced countless fellow undergrads to the joys of building hardware there.	Yes	Yes
Bryant Patten	Open Hardware represents a huge opportunity for transforming both K-12 education and moving people from passive consumers to active makers. The OSHWA is at the center of this emerging group and is doing the key foundational work to keep the movement healthy and expanding. I would like to help that process in any way possible. I mean...who wouldn't want chance to hang out with all these cool people?	Open 1-to-1, Board Member Open IT Lab, Advisor Global Education Open Technology Foundation, Board Member	As the founder of the National Center for Open Source and Education, I have spent the last 10 years advocating for Open Source (software, hardware and data) in schools. I have been an invited speaker at conferences around the world as well as consulting with a variety of clients regarding Open Source issues. Finally, I have started several companies, backed 52 Kickstarter projects and built what may have been the world's first Internet-connected, arduino-monitored elementary school compost pile.	Yes	Yes
Marudhachalamurthi	To share my knowledge and guide the team to achieve the organization's goal.	No. I am new to the board	Work as Techincal Head and CTO for many organisations	Yes	Yes
Alfredo Herrera	I have been following with interest the evolution of OSHWA, and it is very exciting. I became aware of open source hardware when it was presented as the method to be used by the Institute of Electrical and Electronic Engineers (IEEE) in its humanitarian initiatives launched in 2008: to make available Humanitarian Technology designs as open source for the benefit of humanity. I am nominating myself to the board because I want to put my industry and volunteering experience to work for the benefit of the association. Also, I would like to make available my IEEE network to the benefit of the association to hopefully bring closer together the normalizing activities of the IEEE with the growth efforts of OSHWA. I see a lot of potential benefits to both organizations from a closer association; but I also believe that I have to first commit to learning from the more senior members of OSHWA.	No. Although I have volunteered actively at the IEEE, I am not part of their board nor any other.	I believe my 16+ years of experience in large telecom organizations (Nortel/Ericsson), and 16+ years of volunteering for the IEEE has trained me for such a role. I am currently a member of the Steering Committee of IEEE's Special Interest Group on Humanitarian Technology (SIGHT), and this may enable me to extend the reach of OSHWA to a new population: http://www.ieee.org/special_interest_group_on_humanitarian_technnology.html I have also served as: * vice-chair (2005-2011) and chair (2011-2013) of the IEEE Ottawa chapter of the Technology Management Council. * Secretary (2008) of the IEEE Ottawa section. * chair (2007) of the IEEE Workshop on Accelerating Computationally Intensive Applications * Founder (2009) and chair (2010-2012) of the IEEE Canada Humanitarian Initiatives Committee.	Yes	No
Max Whitney	I'm a big fan of the Open Source Hardware Association. That's the fundamental reason. I think open source hardware can be as transformative of devices as open source software has been for code. I've been a member at the Brooklyn hackerspace NYC Resistor since the first lease was signed. I've watched how having community, workspace and open information has made previously unattainable projects come into being, from 3D printers to telephone controlled pneumatic robotic arms.	I do not.	There are three sets of experiences that qualify me to be an effective member of the OSHWA board. As the manager of a technology department at a university I've learned to navigate politics and budgets at a large non-profit. As a member of the technology and product review boards for the Sakai Foundation (now the Apereo Foundation) I successfully fostered common cause among widely disparate constituencies, including universities, schools and private vendors. As a member of NYC Resistor I've learned how to create a healthy community based on consensus.	Yes	No
Matt Joyce	I believe the Open Source Hardware can work. I believe it is a necessity for some industries to begin to move forward in their own natural economic evolutions. I've always believed that the evolution of technology is very much an organic process. I like using the tree analogy when discussing the importance of Open Source in the market place. When technology is new it sprouts like a fresh new leaf. It's green, it needs lots of sunlight, and it may not survive for very long. It's like any good startup. But as that technology matures and grows in use, it turns into a branch. From it sprouts more new technology. And eventually those technologies become their own branches. By that time the technology is a trunk technology from which many branches have grown. Trunk technologies need to be open, standardized, and free for them to be healthy. And their health is a necessity for all the branches and leaves upon which they are depended. I'd like to help get that point across to folks who maybe don't understand the importance of OSHW just yet.	Not at this time. In fact, I am not sure anything I've ever sat on could be called a 'board'.	I've got significant background in Open Source. I have been involved with the OpenStack foundation since before it's inception having worked on the team at NASA that built the nova project and formed with rackspace to create the project. I've build hardware, but I've got no financial incentives that will color my decisions as they relate to OSHWA. I keep an open mind, and I prefer numbers to opinions.	Yes	No
Emile Petrone	Through Tindie, I'm supporting most likely the most open products of anyone (we are approaching 1,000 products and 300 makers). We have a vested interest in the success of open hardware and have built our business around supporting this philosophy.	No	The lessons learned from being the CEO and founder of Tindie. I've seen hundreds of projects go from an open design to a physical device. The lessons from those experiences I think is invaluable to OSHWA, and members looking to take a project to market.	Yes	No
Far MCKon	I think OHSWA needs to continue growing, and find a way to become a standards setting organization, much the way IEEE has. I have watched as terms like 'Organic' and 'Whole Foods' have been perverted because there is no organization at all calling out those who demean or dement the terms. I think there needs to be some stick (and/or Bad Cop) as part of OSHWA to call out bad actors in our community in a respectful and clear way, and to help set a standard for interoperability, community support, and growth is. My main interest would be to work to create a OSHWA Bronze/Silver/Gold/Platinum ranking/branding system and partner system. This would work by legally defining several of Phil T's 'Unwritten Rules of Open Source' and would be used as a positive branding solution to highlight the best players in our community. I would also like to create a 'OSHWA awards' to run anti-seasonal to OHS, so there is a spring celebration to keep open source in the related news.	I have been on the board of several organizations (RocWiki.org, Ant Hill Cooperative, The Hacktory, and Hive76), but am not currently on other boards.	I have a depth of experience in Cooperatives, Hackerspaces, and in running operations for a small business. I understand the incentives of the passion driven developer, as well as the needs of a small business owner/manager. I also have a clear project I want to accomplish to help grow the OSHWA. I would mostly like to join the board, get the operations set up for the membership/ratings system, create the awards system and host the first awards or two, and finally retire and move on to some other cool idea.	Yes	No
Jeffrey Warren	Open hardware and open hardware culture are bringing the kind of disruptive change we've seen in FOSS to new areas, and I'm cautiously optimistic about its ability to effect widespread change outside the hyper-online crowd. But it's going to need a broader focus than many of the (still exciting) initial projects which have defined "open hardware" -- beyond circuit boards and 3D printing to encompass areas such as agriculture, environmental science, health, and others which have a direct impact on the every day lives of billions. This is already happening, and I want to be part of defining and shaping what open hardware means -- and in particular its social, political, and environmental aspects. There's a great deal of work to be done to make OH more inclusive and to encourage its use to further the agency, equality, and capabilities of all kinds of people, and to inspire young new open hardware contributors to see these technologies as a means to achieve those goals.	I'm on the advisory board for the WeGov project (http://techpresident.com/topics/wegov).	I'm a co-founder of the Public Laboratory for Open Technology and Science (publiclab.org) and have spent a lot of time in the past few years collaborating with hundreds of other Public Lab contributors on open hardware projects. One of my focuses has been to explore and implement a "starter kit" strategy where the Public Lab nonprofit assembles, sells, and distributes DIY kits for several of our major open hardware projects, in order to promote our community's work, recruit new members, standardize open hardware platforms, and develop a sustainable funding source for the nonprofit's community programs. This has meant developing retail channels and branding and packaging for tools which remain community-driven and supported, and improving how these objects speak to and support our mission and our open source ethos.	Yes	No

gabriella levine	I am 100% passionate about sharing information to fuel innovation. I am dedicated to working on Open Hardware projects, most significant current work is Protei inc, Open Hardware shape-shifting sailing vessels to explore and preserve oceans, and sneel (sneel.cc), and as a means to explore and define what is Open HW and what is its potential. I have recently worked with many entrepreneurs on the accelerator "Unreasonable at Sea" to define a sustainable business model for Protei, as well as working with Andrew Katz to define a CERN license derivative that will apply to Protei, so I am well versed not only in the technology but also the legal / business implications of OSHW. I am extremely committed to good documentation, sharing knowledge, teaching others to work and engage with design solutions using OSHW (especially arduino , rasp pi, etc) through workshops or courses. I post on Instructables often [http://www.instructables.com/member/gabriellalevine/] and my own blog www.levinegabriella.com/category/ongoing/] My biggest passion for work lies in experimenting [coding, wiring etc] on projects using new & appropriated open hardware electronics [beaglebone, rasp pi, arduino due] see my recent post on OSHW fueling innovation: http://tedxnavesink.com/fueling-innovation-through-shared-technology/ I just returned from teaching "exploring biomimetic interfaces" at CIID in copenhagen but a big focus on the course was using OSHW and what its impact is, potential business models, and GOOD DOCUMENTATION: http://www.levinegabriella.com/exploringbiomimicry/ciid and I will be teaching a similar course at ITP this Fall. A lot more about me: I am a creative technologist and open-source hardware designer interested in the relationship between technology and ecology. I create sculptural and robotic works that mimic environmental phenomena and animal behavior. I design modular Open Hardware toolkits for biomimetic robots for environmental exploration and preservation, and to explore how shared information fuels innovation. I am passionate about sharing information, biomimetic robots, PCB's, electromechanical actuation, wireless sensor networks, coding, good documentation, and inventing creative solutions. I am COO of Protei Inc, Open Hardware robotic morphological sailboats to clean and explore the oceans, and inventor of Sneel, robotic swimming snakes to explore unknown territories. I just returned from a radical experiment, circumnavigating the world by boat. I was a Fellow of the Unreasonable at Sea accelerator, exposing Protei to 14 different ports worldwide, while innovating through a design-based approach of the Stanford d. School, through field research, user-testing, design thinking, and hands-on engagement. On the journey, I led global hackathons centered around the topic of building DIY aquatic robots. I studied Biology and Piano at Cornell University and Oberlin College, then worked doing Cancer Research at Albert Einstein College of Medicine before abandoning the lab for the outdoors to become a wildland fire fighter based in Oregon. I hold a Masters degree in Design and Technology from ITP, Tisch School of the Arts, NYU. Since 2010, I have exhibited work internationally including Ars Electronica, MIT Media Lab, Meta.Morf Electronic Arts Biennial (Norway), and the American Museum of Natural History. I received the 2012 Prix Ars Electronica Hybrid Arts Award, the first Artist in Residence at Instructables, the NYU Task Force Green Grant, and the Gulfstream Navigator Savannah $100K Ocean Exchange Grant. I teach Biomimetic Design courses as a visiting professor at CIID (Copenhagen Institute of Interaction Design), and adjunct professor at ITP. I have presented globally at symposia and lectures including the Open Hardware Summit 2011 (NYC), Startup Festival (Bangalore), and Unreasonable at State (US State Department), and soon at TEDxNavesink on “Open Hardware Fueling Innovation and Global Adventures with Open Hardware Robots”. My work has been written up in Wired, InHabitat, HyperAllergic, CNN, Vice Magazine, NY1, and Scientific American.	>>Ocean Exchange advisory board: http://www.oceanexchange.org/ [the ocean exchange supported protei through a 100K grant that I was awarded last year, sponsored by Gulfstream] >>Director & President of Open H2O: http://open-h2o.org/user?destination=home [open source hardware for the oceans, dedicated to proliferating new open technologies for marine exploration and preservation] >>COO & on BOD of Protei Inc (protei.org) , shape shifting, open hardware, robotic sailing vessels for ocean preservation and exploration	I am extremely organized, and I am extremely knowledgeable about OSHW, projects, and OSHW's implications in business. I have experience building and running companies [open h2o and protei], I have experience doing community development around OSHW projects, as well as many remote meetings via skype to organize, plan, and move ahead with logistical changes to set up companies. I am flexible, cooperative, available, and passionate about working with a team of directors to support OSHWA and move it forward in the most appropriate direction. I am passionate, rational, and impartial, and I believe that I can drive the organization forwards while listening to everyone's opinions equally. I am good at stepping back and hearing everyone's wishes and desires, but I am also good at keeping track of time and trying to cooperate to make group decisions in a timely fashion.	Yes	Yes
Alexander Vail	I am a young maker who works for an RC toy company, where I do things like 3d print robots, research new products for us to carry, and build cool things for my bosses. I believe that OSHW is incredibly important for the rapid evolution in technology, and if it becomes the prevalent type of hardware, humans will be able to achieve greater things more rapidly. I see some really amazing things happening with OSHW right now, and wish to contribute more back to the community. Although none of my work can be shared with the community (yet), I have been showing a lot of my friends about Arduino, 3d printing, automated multirotors (think drones), and whatever else peaks their interests. I want to spread OSHW to young children and show them that the future does not involve patents and copyrights and publishing companies, but does involve innovation, sharing, and freedom to hack, create, and play.	I do not serve on any board for any other organization.	What qualifies anyone to be a board member? I believe the people on this board are people who are passionate about OSHW, and they want to help spread OSHW so that people can know how awesome it is to share, create, and play! That is what I want to do, in fact, that is what I do! I just want to contribute my energy to the community to work with the community to spread it in a higher amplitude!	Yes	Yes
Zak Homuth	With Michael Woodworth and Stephen Hamer, we created Upverter because we truly believe in the power of open source hardware. Hobbyists and professional all over the world create awesome pieces of design and great devices. Historically it has been a long and tortuous process. The tools were not adapted, expensive and limited. And there was no place to share ideas and useful pieces of design. For too long the hardware hackers were not able to collaborate, exchange feedbacks / reviews / advices because they were isolated. And collaboration was totally nonexistent for decades. We decided to create tools to make hardware creation easier and connect people to help hardware designers achieve their ultimate goal: bring innovative ideas to life and make the world a better place. I want to be on the board and do everything I can to help and support the hardware open source movement, the maker revolution, and the admirable and dedicated hardware hackers who create new devices and share their work with the community.	Yes, on the board of Upverter.	I am the CEO of Upverter. Open source hardware is in our DNA. I am a former electrical engineer and a passionate hardware open source designer. I work every day with the team to make hardware creation smoother, easier and faster. We decided to give our tools for free to hackers willing to share their work with the rest of the world. This is our promise. And I want to do as much as I can to support this community of awesome people!	Yes	Yes
Amnon Aliphas	Networking	ITT Technical Institute school of Electronics	I am an experienced entrepreneur, founder of DSPWorld and TechOnline (both companies acquired by UBM). I am also the Chair of the School of Electronics in Wilmington, MA and I have a Ph.D. in EE from Stanford University	Yes	No
David Mellis	I'm interested in developing and promoting open-source hardware in a number of different ways: 1. Collecting and sharing best practices for open-source hardware and promoting it as a strategy for product development. 2. Continuing to extend open-source hardware to domains beyond electronic circuit boards: e.g. machines, furniture, consumer products, etc. 3. Promoting personal manufacturing that builds on and contributes to open-source hardware, particularly by exploring strategies for handling regulations (e.g. FCC or USB) that pose difficulties for small-volume production. 4. Improving the legal basis for open-source hardware, both through the continued development of open-source hardware licenses and through the development of strategies for handling patents and open-source hardware.	No.	I have experience with open-source hardware on both a practical and theoretical level. As a co-founder of the Arduino electronics prototyping platform, I've seen first-hand the opportunities and challenges of open-source hardware. As a PhD student at the MIT Media Lab, I've been developing open-source consumer electronic products and publishing research on open-source hardware. I've also been closely involved with the Open Source Hardware Association and its precursors. I helped to draft the open-source hardware statement of principles and definition and to edit the OSHWA frequently-asked questions and best practices document. I was the review chair for the Open Hardware Summit in 2011 and 2012, helping to shape the program for the event. I helped to compose the open-source hardware community survey. In short, I've been deeply involved in both open-source hardware and the Open-Source Hardware Association, giving me the experience to help them prosper in the future.	Yes	No